



Morgan H. Sheffield

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Work History

Animator / Artist

ZUNO.COM , San Francisco / UK-based 2006-09

- *Flash artist / writer / voice actor / animator; production of internet greeting cards and promo-spots.*

BEBO.COM , San Francisco-based 2007

- *Artist / animator; production of promotional spots and instructional animations.*

BENT IMAGE LABS , Portland 2007

- *Storyboard artist; fast-painting of high-quality boards. Clients: Airwick, Euro RSCG*

FFAKE LLC / RENEGADE ANIMATION (NORTH) , Portland 2006-07

- *Animator / character design / matte painter; worked on several large-scale projects including: Winnie the Pooh, Dora the Explorer, Thomas the Train and Foster's Home For Imaginary Friends. Clients: Disney, Cartoon Network, Leapfrog, ABC Family.*

ANIMOTION INC. , Syracuse 2004-05

- *Animator / Intern; worked on several projects using a variety of methods from Flash to traditional pencil-and-paper animation. Clients: Disney, PBS, Nickelodeon*

Artist / Illustrator / Graphic Designer

THE WILLAMETTE WEEK newspaper , Portland 2005-06

- *Illustrator; designed and produced illustrations for use in newspaper, including cover illustrations.*

THE NEW YORK TIMES newspaper , NYC 2004

- *Illustrator; produced illustrations for use in newspaper.*

RUB BBQ restaurant , NYC 2004

- *Graphic designer; worked with art directors to create illustrations and designs for use by a trendy bbq restaurant on West 23rd St. Including: t-shirts, banners, logos, P.O.P., and labels for bbq sauce.*

LIGHTWORKS MEDIA SERVICES , Syracuse 2004

- *Graphic designer; created print media advertisements of varying size (from 8x10" to 9' banners)*

THE DAILY ORANGE newspaper , Syracuse 2003-05

- *Illustrator / designer; created illustrations, cover graphics, and an entire graduation special.*

THE STUDENT VOICE newspaper , Syracuse 2002-05

- *Staff cover illustrator / designer; created the cover illustrations for 50+ consecutive issues, as well as many insert and spot illustrations.*

GREENWOOD LAKE & WEST MILFORD NEWS (NY office) , 1997-2002

- *Digital Photo editor / layout artist / photojournalist; computer processing and editing of photos for publication. I also worked with editors to design layout of articles and advertisements, and I also worked as a photographer (2 front-page photos). When I started there, I cleaned the toilets.*

Recognition

Syracuse International Film & Video Festival

I self-produced an animated short film in 2005, becoming the youngest acceptee to the festival
I was also invited for a special festival-artist Q&A after the premiere.

Syracuse New Times Newspaper

I was interviewed as an unusually prolific young artist for my festival submission, and also for my popular illustrations/cover art featured, at the time, in every major campus newspaper.

Education

SYRACUSE UNIVERSITY , Syracuse, NY

BFA Computer Graphics

School of Art & Design; Concentrations: Film, Illustration

Skills & Strengths

- I am a professional animator and illustrator, I excel at concept design, composition, and fast, efficient, quality workmanship. I have excellent artistic instincts, and natural leadership potential.
- I am proficient with MAC, PC, and UNIX platforms; I'm a master of the entire Adobe Suite (Photoshop, Illustrator, etc.), Dreamweaver, Flash, Director, After Effects, Shake, FinalCut Pro, Premiere, Lightwave, Painter, DeepPaint, Audition, Peak, and others, as well as several programming languages (Actionscript, HTML, C, UNIX, etc.).
- Excellent interpersonal skills as well as a generally happy, confident demeanor. I am dependable, professional, a quick learner, basic fluency in Spanish...overall, a dashed good chap.